



**FOOTBALL
WEST**

**E-Series Cup Season 2
Rules of Competition**

Article 1 - Competition Format

1. Entry is open to all Western Australian residents.
2. The competition is a FIFA20 tournament and will be split into two conferences, one for each platform. These are the PS4 Conference and the Xbox Conference.
3. A competitor may enter both conferences.
4. The conferences will be split into divisions for age group and if necessary, gender.
5. The age groups will be Under 18 and an Open age group.
6. A competitor under the age of 18 may enter both divisions.
7. Competitors in the Under 18 division must turn 18 or under in 2020.
8. Each group will be conducted in a round robin format, with competitors playing against all other players in the group once. When all group matches are completed the top two from each group will advance to the knockout stage, with the remainder of teams knocked out.
9. Football West will determine the number of groups and the number of competitors in each group based on how many entries it receives.
10. In the group stage, teams will be awarded three points for a win, one point for a draw and no points for a loss.
11. If teams are level on the ladder at the end of the group fixtures, positions will be determined by goal difference. If this does not split them then they will play a tiebreaker and, if necessary, a second tiebreaker.
12. After completion of the group stages, the competition will become a straight knockout. Each group winner will play a team which finished second from a different group in the opening knockout round. After that fixtures will be determined in a "free" draw.
13. Football West will determine the number of rounds and the number of byes to be included based on the number of entries received.

Article 2 - Fixturing

1. During the group stage Football West will provide each competitor with the details of their fellow group members so they can arrange their matches.
2. Football West will set a time limit for the completion of each match.
3. Competitors will be responsible for ensuring that they have played each member of their group.
4. In the finals knockout stage competitors have until midnight on the day following the draw to complete their assigned match.
5. If a match is not completed within the time limit then the result will be recorded as a forfeit against both players unless:
 - a. The failure to complete the match is not the fault of one competitor, in which case a forfeit will be entered for the other team; or
 - b. The failure to complete the match is the fault of neither competitor, in which case Football West can provide an extension of time in order to complete the match.
6. Following the group stages, Football West will set a date and time for each match to allow for it to be livestreamed

Article 3 - Equipment

1. Each competitor is responsible for ensuring that they have access to the required equipment to enter the tournament.

2. The tournament will require either an Xbox One or PlayStation 4 based on the conference which is to be entered.
3. An internet connection will also be required.
4. Football West will not provide any of the required equipment and is not responsible for damage to any of the equipment.

Article 4 – Match Settings

1. The settings for each match are as follows:
 - Game Mode: Friendly
 - Match Length: 6 Minute Halves
 - Difficulty: World Class
 - Injuries: On
 - Offside: On
 - Handball: Off
2. In the event of a draw in a knockout match, the game will be decided by:
3. Restarting the match until one player scores a goal (golden goal) to win the game; or
4. Playing extra time and penalties, but only within the same match, i.e. the game cannot be restarted in a different mode to allow this to take place.
5. If there is no golden goal in the second match then the game will be restarted again and the golden goal rule shall apply in the third and any subsequent matches.
6. Competitors may select any club team to control during their match. For clarity, a club team means a club side that completes in any country's league but does not include international sides (such as Australia) or FIFA 20 generated squads (such as the Classic XI). Players who breach this rule in the will forfeit the match.
7. If both competitors agree, the match may be played between the competitors' FIFA Ultimate Teams (FUT).
8. However, if one player declines to use FUT then neither can use it and the game must be played with club teams.
9. If a competitor experiences connection interruptions during a match, they may abandon the match during the first half and restart the match at a later time. If a competitor does so and the match is not completed within the time limit they are deemed to have forfeited the match.
10. If the connection is interrupted during the second half during a match and the competitor who disconnected is unable to make contact with the other competitor subject to paragraph 9, or complete the match, within the next 30 minutes will forfeit the match. The competitor who did not disconnect will be declared the winner, or the result of the match will stand, whichever disadvantages that competitor the least.
11. If a competitor presents proof that contact was made with their opponent within the 30 minutes required Football West may elect to require that the match is replayed in full.

Article 5 - Match Documentation

1. Following completion of the match both competitors must take a screenshot or photograph of the result and sent to Football West on the form provided.
2. A match that is decided by golden goal as described in article 4.2 must include a picture of the match result screens showing a draw as well as the screen showing the goal scored during the golden goal match.

3. The results form available on the Football West E-Series Cup website must be completed and submitted to Football West by midnight of the day on which the match is completed.
4. A results form submitted without the picture referred to in paragraph 1 will not be accepted.
5. Football West will have final say if there is a dispute about the result.

Article 6 - Livestreaming

1. The competition may be livestreamed on a competitor's personal channel or YouTube page but the title of the stream must be Football West E-Series Cup.
2. Notice should be sent to Football West indicating that the match is intended to be livestreamed.
3. Each match beginning in the knockout stage onwards will be livestreamed on the Football West Twitch account.
4. Football West may elect to stream any other match during the competition.

Article 7 - Discipline

1. Clubs and Competitors should be aware that the Football West Code of Conduct and the Disciplinary and Grievance Regulations apply to this competition.
2. Football West may also take action if it has reason to believe that any conduct bringing the tournament into disrepute has taken place.
3. Football West has complete discretion to determine any matter related to the conduct of the competition.